Progression of Skills and Knowledge in Art and Design

Drawing			
	EYFS - Reception	Year 1	Year 3
Methods, techniques, media and materials	Pupils know how to: • Explore mark making using a range of drawing materials. • Investigate marks and patterns when drawing. • Identify similarities and difference between drawing tools. • Investigate how to make large and small movements with control when drawing. • Practise looking carefully when drawing. • Combine materials when drawing.	Pupils know: That a continuous line drawing is a drawing with one unbroken line. Properties of drawing materials eg; which ones smudge, which ones can be erased, which ones blend. Pupils know how to: Hold and use drawing tools in different ways to create different lines and marks. Create marks by responding to different stimulus such as music. Overlap shapes to create new ones. Use mark making to replicate texture. Look carefully to make an observational	Pupils know how to: • Use shapes identified within in objects as a method to draw. • Create tone by shading. • Achieve even tones when shading. • Make texture rubbings. • Create art from textured paper. • Hold and use a pencil to shade. • Tear and shape paper. • Use paper shapes to create a drawing. • Use drawing tools to take a rubbing. • Make careful observations to accurately draw an object. • Create abstract compositions to draw more expressively.
So they can:	Use a range of drawing materials, art application techniques, mixed-media scraps and modelling materials to create child-led art with no set outcome. Begin to develop observational skills (for example, by using mirrors to include the main features of faces)	drawing. • Complete a continuous line drawing. Develop some control when using a wide range of tools to draw, paint and create crafts and sculptures. Make choices about which materials to use to create an effect. Develop observational skills to look closely and reflect surface texture.	Confidently use of a range of materials and tools, selecting and using these appropriately with more independence. Use hands and tools confidently to cut, shape and join materials for a purpose. Develop direct observation, for example by using tonal shading and starting to apply an understanding of shape to communicate form and proportion.

		Drawing	
	Year 4	Year 5	Year 6
Methods, techniques, media and materials	Pupils know how to: Use pencils of different grades to shade and add tone. Hold a pencil with varying pressure to create different marks. Use observation and sketch objects quickly. Draw objects in proportion to each other. Use charcoal and a rubber to draw tone. Use scissors and paper as a method to 'draw'. Make choices about arranging cut elements to create a composition. Create a wax resist background. Use different tools to scratch into a painted surface to add contrast and pattern. Choose a section of a drawing to recreate as a print. Create a monoprint.	Pupils know: • What print effects different materials make. Pupils know how to: • Analyse an image that considers impact, audience and purpose. • Draw the same image in different ways with different materials and techniques. • Make a collagraph plate. • Make a collagraph print. • Develop drawn ideas for a print. • Combine techniques to create a final composition. • Decide what materials and tools to use based on experience and knowledge.	Pupils know how to: Gestural and expressive ways to make marks. Effects different materials make. The effects created when drawing into different surfaces How to: Use symbolism as a way to create imagery. Combine imagery into unique compositions. Achieve the tonal technique called chiaroscuro. Make handmade tools to draw with. Use charcoal to create chiaroscuro effects.
So they can:	Demonstrate greater skill and control when drawing and painting to depict forms, such as showing an awareness of proportion and being able to create 3D effects. Use growing knowledge of different materials, combining media for effect. Apply observational skills, showing a greater awareness of composition and demonstrating the beginnings of an individual style.	Work with a range of media with control in different ways to achieve different effects, including experimenting with the techniques used by other artists. Combine a wider range of media, eg photography and digital art effects. Create in a more sustained way, revisiting artwork over time and applying their understanding of tone, texture, line, colour and form.	Create expressively in their own personal style and in response to their choice of stimulus, showing the ability to develop artwork independently. Combine materials and techniques appropriately to fit with ideas. Work in a sustained way over several sessions to complete a piece.

			ting and Mixed Media		
	EYFS -Reception	Year 1	Year 2	Year 4	Year 5
Methods,	Pupils know how to:	Pupils know how to:	Pupils know how to:	Pupils know how to:	Pupils know how to:
techniques,	• Explore paint, using hands	Combine primary coloured	 Mix a variety of shades of 	• Mix a tint and a shade by	• Develop a drawing into a
media and	as a tool.	materials to make secondary	a secondary colour.	adding black or white.	painting.
materials	 Describe colours and 	colours.	 Make choices about 	• Use tints and shades of a	• Create a drawing using
	textures as they paint.	• Mix secondary colours in	amounts of paint to use	colour to create a 3D effect	text as lines and tone.
	• Explore what happens	paint.	when mixing a particular	when painting.	• Experiment with materials
	when paint colours mix.	• Choose suitable sized paint	colour.	• Apply paint using different	and create different
	Make natural painting	brushes.	• Match colours seen around	techniques eg. stippling,	backgrounds to draw onto.
	tools.	• Clean a paintbrush to	them.	dabbing, washing.	• Use a photograph as a
	• Investigate natural	change colours.	• Create texture using	• Choose suitable painting	starting point for a mixed-
	materials eg paint, water for	• Print with objects, applying	different painting tools.	tools.	media artwork.
	painting.	a suitable layer of paint to	 Make textured paper to 	• Arrange objects to create a	• Take an interesting
	• Explore paint textures, for	the printing surface.	use in a collage.	still life composition.	portrait photograph,
	example mixing in other	• Overlap paint to mix new	• Choose and shape collage	• Plan a painting by	exploring different angles.
	materials or adding water.	colours.	materials eg cutting, tearing.	drawing first. • Organise	• Adapt an image to create
	• Respond to a range of	• Use blowing to create a	• Compose a collage,	painting equipment	a new one.
	stimuli when painting.	paint effect.	arranging and overlapping	independently, making	 Combine materials to
	• Use paint to express ideas	 Make a paint colour 	pieces for contrast and	choices about tools and	create an effect.
	and feelings.	darker or lighter (creating	effect.	materials.	 Choose colours to
	• Explore colours, patterns	shades) in different ways eg.	 Add painted detail to a 		represent an idea or
	and compositions when	adding water, adding a	collage to enhance/improve		atmosphere.
	combining materials in	lighter colour.	it.		• Develop a final
	collage.				composition from sketchbook
					ideas.
So they	Use a range of drawing	Develop some control when	Further demonstrate	Demonstrate greater skill	Work with a range of media
can:	materials, art application	using a wide range of tools	increased control with a	and control when drawing	with control in different ways
	techniques, mixed-media	to draw, paint and create	greater range of media.	and painting to depict forms,	to achieve different effects,
	scraps and modelling	crafts and sculptures. Make	Make choices about which	such as showing an	including experimenting with
	materials to create child-led	choices about which	materials and techniques to	awareness of proportion and	the techniques used by other
	art with no set outcome.	materials to use to create an	use to create an effect. Use	being able to create 3D	artists. Combine a wider
		effect.	hands and tools with	effects. Apply observational	range of media, eg
			confidence when cutting,	skills, showing a greater	photography and digital art
			shaping and joining paper,	awareness of composition	effects. Create in a more

CC	ard and malleable materials.	and demonstrating the	sustained way, revisiting
$oxed{D}_{i}$	Develop observational skills	beginnings of an individual	artwork over time and
to	o look closely and aim to	style.	applying their understanding
re	eflect some of the formal	-	of tone, texture, line, colour
el	elements of art (colour,		and form.
po	oattern, texture, line, shape,		-
j fo	orm and space) in their		
l w	vork.		

			Sculpture and 3D			
	EYFS -Reception	Year 1	Year 2	Year 3	Year 5	Year 6
Methods, techniques, media and materials	Pupils know how to: Explore the properties of clay. • Use modelling tools to cut and shape soft materials eg. playdough, clay. • Select and arrange natural materials to make 3D artworks. • Talk about colour, shape and texture and explain their choices. • Plan ideas for what they would like to make. • Problem-solve and try out solutions when using modelling materials. • Develop 3D models by adding colour.	Pupils know how to: Roll and fold paper. Cut shapes from paper and card. Cut and glue paper to make 3D structures Decide the best way to glue something. Create a variety of shapes in paper, eg spiral, zig-zag. Make larger structures using newspaper rolls.	Pupils know how to:	Pupils know how to: Join 2D shapes to make a 3D form. Join larger pieces of materials, exploring what gives 3D shapes stability. Shape card in different ways eg. rolling, folding and choose the best way to recreate a drawn idea. Identify and draw negative spaces. Plan a sculpture by drawing. Choose materials to scale up an idea. Create different joins in card eg. slot, tabs, wrapping. Add surface detail to a sculpture using colour or texture. Display sculpture.	Pupils know how to: • Make an explosion drawing in the style of Cai Guo-Qiang, exploring the effect of different materials. • Try out ideas on a small scale to assess their effect. • Use everyday objects to form a sculpture. • Transform and manipulate ordinary objects into sculpture by wrapping, colouring, covering and joining them. • Try out ideas for making a sculpture interactive. • Plan an installation proposal, making choices about light, sound and display.	Pupils know how to: Translate a 2D image into a 3D form. Manipulate cardboard to create 3D forms (tearing, cutting, folding, bending, ripping). Manipulate cardboard to create different textures. Make a cardboard relief sculpture. Make visual notes to generate ideas for a final piece. Translate ideas into sculptural forms.
So they can:	Use a range of drawing materials, art application techniques, mixed-media scraps and modelling materials to create childled art with no set outcome. Cut, thread, join and manipulate materials safely, focussing on	Develop some control when using a wide range of tools to draw, paint and create crafts and sculptures. Explore and analyse a wider variety of ways to join and fix materials in place.	Further demonstrate increased control with a greater range of media. Make choices about which materials and techniques to use to create an effect. Use hands and tools with confidence when cutting,	Confidently use of a range of materials and tools, selecting and using these appropriately with more independence. Use hands and tools confidently to cut, shape and join	Work with a range of media with control in different ways to achieve different effects, including experimenting with the techniques used by other artists. Combine a wider	Create expressively in their own personal style and in response to their choice of stimulus, showing the ability to develop artwork independently. Combine materials

process over outcome.	shaping and joining	materials for a	range of media, eg	and techniques
Begin to develop	paper, card and malleable	purpose. Develop	photography and	appropriately to fit
observational skills (for	materials. Develop	direct observation, for	digital art effects.	with ideas. Work in a
example, by using mirrors	observational skills to	example by using	Create in a more	sustained way over
to include the main	look closely and aim to	tonal shading and	sustained way,	several sessions to
features of faces.)	reflect some of the formal	starting to apply an	revisiting artwork	complete a piece,
	elements of art (colour,	understanding of	over time and	including working
	pattern, texture, line,	shape to	applying their	collaboratively on a
	shape, form and space) in	communicate form	understanding of	larger scale and
	their work.	and proportion.	tone, texture, line,	incorporating the
			colour and form.	formal elements of
				art.

Craft and Design					
	Year 2	Year 3	Year 4	Year 6	
Methods, techniques, media and materials	Pupils know how to: Draw a map to illustrate a journey. Separate wool fibres ready to make felt. Lay wool fibres in opposite directions to make felt. Roll and squeeze the felt to make the fibres stick together. Add details to felt by twisting small amounts of wool. Choose which parts of their drawn map to represent in their 'stained glass'. Overlap cellophane/tissue to create new colours. Draw a design onto a printing polystyrene tile without pushing the pencil right through the surface. Apply paint or ink using a printing roller. Smooth a printing tile evenly to transfer an image.	 That layering materials in opposite directions make the handmade paper stronger. How to: Use a sketchbook to research a subject using different techniques and materials to present ideas. Construct a new paper material using paper, water and glue. Use symbols to reflect both literal and figurative ideas. Produce and select an effective final design. Make a scroll. Make a zine. Use a zine to present information. 	Pupils know how to: That a mood board is a visual collection which aims to convey a general feeling or idea. That batik is a traditional fabric decoration technique that uses hot wax. How to: Select imagery and use as inspiration for a design project. To know how to make a mood board. Recognise a theme and develop colour palettes using selected imagery and drawings. Draw small sections of one image to docs on colours and texture. Develop observational drawings into shapes and pattern for design.	 How different materials can be used to produce photorealistic artwork. That macro photography is showing a subject as larger than it is in real life. How to: Create a photomontage. Create artwork for a design brief. Use a camera or tablet for photography. Identify the parts of a camera. Take a macro photo, choosing an interesting composition. Manipulate a photograph using photo editing tools. Use drama and props to recreate imagery. Take a portrait photograph. 	

	• Try out a variety of ideas for		• Transfer a design using a tracing	Use a grid method to copy a
	adapting prints into 2D or 3D artworks.		method.	photograph into a drawing.
			 Make a repeating pattern tile 	
			using cut and torn paper shapes.	
			• Use glue as an alternative batik	
			technique to create patterns on	
			fabric.	
			• Use materials, like glue, in	
			different ways depending on the	
			desired effect.	
			• Paint on fabric.	
			Wash fabric to remove glue to	
			finish a decorative fabric piece.	
So they	Further demonstrate increased control wit	th a greater range of media.	Use growing knowledge of	Create expressively in their own
can:	Make choices about which materials and	techniques to use to create an effect.	different materials, combining	personal style and in response to
	Use hands and tools with confidence whe	n cutting, shaping and joining paper,	media for effect.	their choice of stimulus, showing
	card and malleable materials.		Use more complex techniques to	the ability to develop artwork
	Confidently use of a range of materials a	nd tools, selecting and using these	shape and join materials, such as	independently.
	appropriately with more independence. Us	se hands and tools confidently to cut,	carving and modelling wire.	Combine materials and techniques
	shape and join materials for a purpose.			appropriately to fit with ideas.

Progression of Knowledge

	EYFS: Reception	Year 1	Year 2
Pupils kr	now:		
Colour	The names of a wide range of colours. Colours can be mixed to make new colours	That the primary colours are red, yellow and blue. Primary colours can be mixed to make secondary colours	Different amounts of paint and water can be used to mix hues of secondary colours (statement also included under 'Tone'). Colours can be mixed to 'match' real life objects or to create things from your imagination.
Form	Modelling materials can be shaped using hands or tools.	Paper can change from 2D to 3D by folding, rolling and scrunching it. That three-dimensional art is called sculpture.	That 'composition' means how things are arranged on the page. Pieces of clay can be joined using the 'scratch and slip' technique. A clay surface can be decorated by pressing into it or by joining pieces on.
Shape	The names of simple shapes in art.	A range of 2D shapes and confidently draw these. Paper can be shaped by cutting and folding it.	Collage materials can be shaped to represent shapes in an image. Shapes can be organic (natural) and irregular. Patterns can be made using shapes.
Line	Lines can be curved or straight and described in simple terms such as: wiggly,' 'straight,' 'round'.	Drawing tools can be used in a variety of ways to create different lines. Lines can represent movement in drawings.	N/A (in the combined progression of skills)
Pattern	When they have made a pattern with objects/colours/ drawn marks and be able to describe it.	That a pattern is a design in which shapes, colours or lines are repeated.	Patterns can be used to add detail to an artwork.
Texture	Simple terms to describe what something feels like (eg. bumpy).	That texture means 'what something feels like'. Different marks can be used to represent the textures of objects. Different drawing tools make different marks.	Collage materials can be chosen to represent real-life textures. Collage materials can be overlapped and overlaid to add texture. Drawing techniques such as hatching, scribbling, stippling, and blending can create surface texture. Painting tools can create varied textures in paint.

Tone	There are different shades of the same co identify colours as 'light' or 'dark'	olour and	the same colour. Changing the amount of the mix hue		mix hues of	ferent amounts of paint and water can be used to x hues of secondary colours (statement also luded under 'Colour')	
	Year 3	Year 4		Year 5		Year 6	
Pupils kr	low:						
Colour	Using light and dark colours next to each other creates contrast.	shade.	ick to a colour creates a	Artists use colour to crea atmosphere or to represe an artwork, for example warm or cool colours.	nt feelings in	A 'monochromatic' artwork uses tints and shades of just one colour. Colours can be symbolic and have meanings that vary according to your culture or background, eg red for danger or for celebration.	
Form	Three dimensional forms are either organic (natural) or geometric (mathematical shapes, like a cube). Organic forms can be abstract.	, ,	er and darker tints and a colour can create a 3D	An art installation is often a room or environment in which the viewer 'experiences' the art all around them. The size and scale of three-dimensional artwork changes the effect of the piece.		The surface textures created by different materials can help suggest form in two-dimensional art work.	
Shape	Negative shapes show the space around and between objects. Artists can focus on shapes when making abstract art.	How to use basic shapes to form more complex shapes and patterns.		N/A (in the combined progression of skills)		How an understanding of shape and space can support creating effective composition	
Line	Using different tools or using the same tool in different ways can create different types of lines.	thicker or t	oe lighter or darker, or chinner and that this can sion or movement to a	N/A (in the combined pro skills)	gression of	How line is used beyond drawing and can be applied to other art forms.	
Pattern	Pattern can be man-made (like a printed wallpaper) or natural (like a giraffe's skin). Surface rubbings can be used to add or make patterns.	Patterns can be irregular, and change in ways you wouldn't expect. The starting point for a repeating pattern is called a motif, and a motif can be arranged in different ways to make varied patterns.		Artists create pattern to expressive detail to art we example Chila Kumari Sir using small everyday objectail to sculptures.	orks, for 1gh Burman	Pattern can be created in many different ways, eg in the rhythm of brushstrokes in a painting (like the work of van Gogh) or in repeated shapes within a composition.	
Texture	Texture in an artwork can be real (what the surface actually feels like) or a surface can be made to appear textured.		e texture more purposely to specific effect or to replicate urface.	How to create texture on materials.	different	N/A (in the combined progression of skills)	

To	ne	That 'tone' in art means 'light and	That using lighter and darker tints	Tone can help show the foreground	That chiaroscuro means 'light and
		dark'. Shading helps make drawn	and shades of a colour can create a	and background in an artwork.	dark' and is a term used to describe
		objects look realistic. Some basic rules	3D effect. Tone can be used to create		high-contrast images.
		for shading when drawing, eg shade	contrast in an artwork.		
		in one direction, blending tones			
		smoothly and with no gaps. Shading			
		is used to create different tones in an			
		artwork and can include hatching,			
		cross-hatching, scribbling and			
		stippling.			

	Knowledge of Artists					
	EYFS: Reception	Year 1	Year 2			
Pupils Know:	•					
Meanings	Meanings This aspect of the curriculum is child- led; encourage discussion and individual responses to their own and other artworks.	• Some artists are influenced by things happening around them.	• Some artists create art to make people aware of good and bad things happening in the world around them.			
Interpretations	This aspect of the curriculum is child-led; encourage discussion and individual responses to their own and other artworks.	 Sometimes artists concentrate on how they are making something rather than what they make. Artists living in different places at different times can be inspired by similar ideas or stories. 	• Art can be figurative or abstract.			
Materials and processes	 Artists use modelling materials like clay to recreate things from real life. Artists choose colours to draw or paint with. Artists draw many different things and use different tools to draw with. Sometimes artists are inspired by the seasons. Some art doesn't last long- it is temporary. Sometimes artists cut and stick photos to make new images. 	• Artists choose materials that suit what they want to make.	 Artists try out different combinations of collage materials to create the effect they want. Artists can use the same material (felt) to make 2D or 3D artworks. Artists and designers can create work to match a set of requirements; a 'brief' or 'commission'. 			
So they can:	Enjoy looking at and talking about art. Recognise that artists create varying types of art and use lots of different types of materials. Recognise that artists can be inspired by many things	Understand how artists choose materials based on their properties in order to achieve certain effects.	Talk about art they have seen using some appropriate subject vocabulary. Create work from a brief, understanding that artists are sometimes commissioned to create art.			

	Create and critique both figurative and abstract art, recognising some of the techniques used.
	Apply their own understanding of art materials
	learnt from artist work to begin purposefully
	choosing materials for a specific effect.

		Knowledge of Art	ists	
	Year 3	Year 4	Year 5	Year 6
Pupils Know:				
Meanings	Art from the past can give us clues about what it was like to live at that time.	N/A (in the combined curriculum)	 Artists are influenced by what is going on around them; for example culture, politics and technology. Artists 'borrow' ideas and imagery from other times and cultures to create new artworks. How an artwork is interpreted will depend on the life experiences of the person looking at it. 	 Artists can use symbols in their artwork to convey meaning. Sometimes artists add extra meaning to what they create by working in places where they don't have permission to work.
Interpretations	 The meanings we take from art made in the past are influenced by our own ideas. Designers can make beautiful things to try and improve people's everyday lives. 	• How and where art is displayed has an effect on how people interpret it.	Artists use self-portraits to	 Artists find inspiration in other artist's work, adapting and interpreting ideas and techniques to create something new. Art can be a form of protest. Artists use art to tell stories about things that are important to them; looking at artworks from the past can reveal thoughts and opinions from that time. Art sometimes creates difficult feelings when we look at it
Materials and processes	 Artists have different materials available to them depending on when they live in history. ● Artists can make their own tools. 	• Artists choose what to include in a composition, considering both what looks good together and any message they want to communicate.	• Artists can choose their medium to create a particular effect on the viewer. • Artists can combine materials; for example digital imagery with paint or print.	Artists use techniques like chiaroscuro to create dramatic light and shade when drawing or painting

	 Artists experiment with different tools and materials to create texture. Artists can work in more than one medium. Artist make decisions about how their work will be displayed. 	 Designers collect visual ideas from a wide range of sources, sometimes collecting these as a mood board. Artists and designers sometimes choose techniques based on the time and money available to them. Artists use drawing to plan ideas for work in different media. 	• Art can be interactive; the viewer becomes part of it, experiencing the artwork with more than one of the senses.	 Artists can use materials to respond to a feeling or idea in an abstract way. Artists take risks to try out ideas; this can lead to new techniques being developed. Artists can make work by collecting and combining ready-made objects to create 'assemblage'. Artforms are always evolving as materials and techniques change over time.
So they can:	Discuss how artists produced art in the past and understand the influence and impact of their methods and styles on art today, using their own experiences and historical evidence. Consider how to display art work, understanding how artists consider their viewer and the impact on them	Use subject vocabulary confidently to describe and compare creative works. Understand how artists use art to convey messages through the choices they make. Work as a professional designer does, by collating ideas to generate a theme.	Research and discuss the ideas and approaches of artists across a variety of disciplines, being able to describe how the cultural and historical context may have influenced their creative work. Discuss how artists create work with the intent to create an impact on the viewer. Consider what choices can be made in their own work to impact their viewer.	Describe, interpret and evaluate the work, ideas and processes used by artists across a variety of disciplines, being able to describe how the cultural and historical context may have influenced their creative work. Recognise how artists use materials to respond to feelings and memory and choose materials, imagery, shape and form to create personal pieces. Understand how art forms such as photography and sculpture continually develop over time as artists seek to break new boundaries.

	Evaluating and Analysing				
EYFS: Reception Year 1 Year 2					
Pupils kno	Pupils know:				
What is	Art is:	• Art is made in different ways.			
art?	Looking, listening, thinking, collaborating,	• Art is made by all different kinds of people. • An			
	collecting, arranging, choosing, shaping, reacting,	artist is someone who creates.			
	changing, joining, cutting, drawing, painting,				
	exploring.				

Why do			People use art to tell stories.
people			People make art about things that are important
make art?			to them.
			People make art to share their feelings.
			People make art to explore an idea in different
			ways.
			 People make art for fun. People make art to
			decorate a space.
			People make art to help others understand
			something.
How to	Talk about their artwork, stating what they feel	Describe and compare features of their own and	Explain their ideas and opinions about their own
talk about	they did well.	others' artwork.	and others' artwork, beginning to recognise the
art	Say if they like an artwork or not and begin to	Evaluate art with an understanding of how art can	stories and messages within in and showing an
So they	form opinions by explaining why.	be varied and made in different ways and by	understanding of why they may have made it.
can:		different people.	Begin to talk about how they could improve their
			own work.
			Talk about how art is made.

	Knowledge of Artists			
	Year 3	Year 4	Year 5	Year 6
Pupils know	W:		·	
What is art?	 Artists make art in more than one way. There are no rules about what art must be. Art doesn't always last for a long time; it can be temporary. 	 Artists make choices about what, how and where they create art. Artworks can fit more than one genre. 	 Art can be purely decorative or it can have a purpose. Sometimes people disagree about whether something can be called 'art'. 	 Art doesn't have to a literal representation of something, it can sometimes be imagined and abstract Art can represent abstract concept like memories and experiences. Art can be a digital art form, like photography.

Why do people make art?	 People use art to tell stories and communicate. People can make art to express their views or beliefs. People make art for fun, and to make the world a nicer place to be. People use art to help explain or teach things. People make art to explore big ideas, like death or nature. 	• Art can be created to make money; being an artist is a job for some people. • Art, craft and design affects the lives of people who see or use something that has been created.	 People make art to express emotion. People make art to encourage others to question their ideas or beliefs. People make art to portray ideas about identity. People make art to fit in with popular ideas or fashions. 	 Sometimes people make art to express their views and opinions, which can be political or topical. Sometime people make art to create reactions. People use art as a means to reflect on their unique characteristics.
How to talk about art	 People can have their own opinions about art, and sometimes disagree. One artwork can have several meanings. 	 Art is influenced by the time and place it was made, and this affects how people interpret it. Artists may hide messages or meaning in their work. Artists evaluate what they make and talking about art is one way to do this. 	 People can explore and discuss art in different ways, for example, by visiting galleries, by discussing it, by writing about it, by using it as inspiration for their own work or by sharing ideas online. ● Some artists become well-known or famous and people tend to talk more about their work because it is familiar. Talking about plans for artwork, or evaluating finished work, can help improve what artists create. Comparing artworks can help people understand them better. 	 Art can change through new and emerging technologies that challenge people to discuss and appreciate art in a new way. People can have varying ideas about the value of art. Art can be analysed and interpreted in lots of ways and can be different for everyone. Everyone has a unique way of experiencing art.

Confidently explain their ideas and
opinions about their own and others'
artwork, with an understanding of the
breadth of what art can be and that
there are many ways to make art.
Discuss and begin to interpret
meaning and purpose of artwork,
understanding how artists can use art
to communicate.
Begin to carry out a problem-solving
process and make changes to improve

their work.

Use more complex vocabulary when discussing their own and others' art. Discuss art considering how it can affect the lives of the viewers or users of the piece. Evaluate their work more regularly and independently during the planning and making process.

Discuss the processes used by themselves and by other artists, and describe the particular outcome achieved.

Consider how effectively pieces of art express emotion and encourage the viewer to question their own ideas. Use their knowledge of tools, materials and processes to try alternative solutions and make improvements to their work.

Give reasoned evaluations of their own and others' work which takes account of context and intention.

Discuss how art is sometimes used to communicate social, political, or environmental views.

Explain how art can be created to cause reaction and impact and be able to consider why an artist chooses to use art in this way. Independently use their knowledge of tools, materials and processes to try alternative solutions and make improvements to their work.